



# Materials Management System for nopCommerce

*Bill of Materials Product Management*

Plugin Documentation

# Materials Management System

## Bill of Materials Product Management

### Plugin Documentation v4 Series

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## Materials Management System

The materials management plugin is used to manage the setup, creation and production of a Bill of Materials or a 'recipe' used for the production of saleable products.

Materials management is a complex process of determining what materials to keep in store, what quantities to stock, when to order and when to make changes to your process in order to meet your operations and your team's production goals – sometimes on a per project or product basis.

Efficient materials management is about knowing what materials are in store and what needs to be procured at any given time, enabling you to understand inventory lifecycles, avoiding stock-outs and stockpiles.

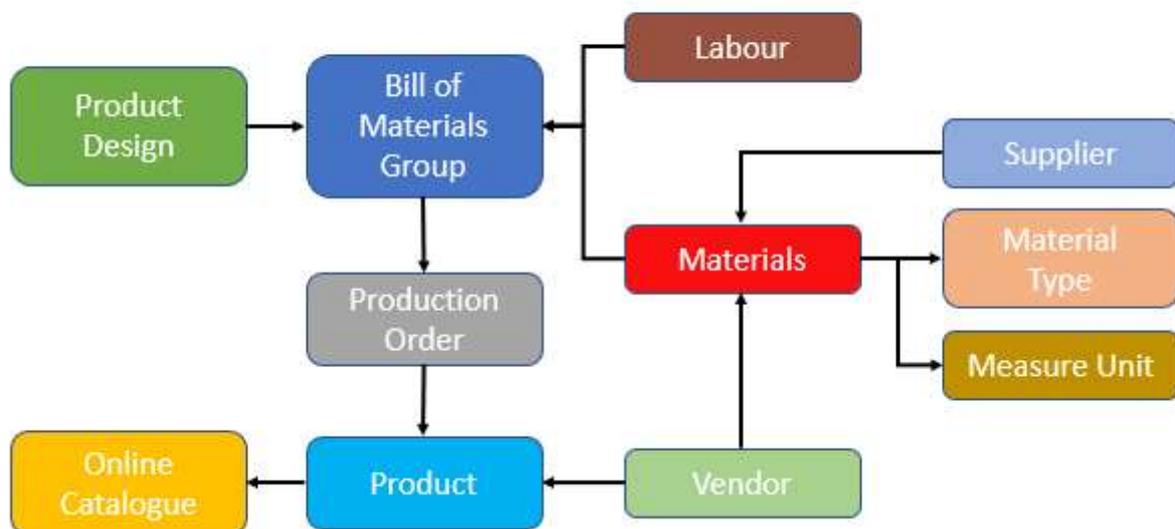
Once you know what materials are required to create a product you can then do costs estimates for production runs as well as keep track of what is in production at any given time.

### Bill of Materials (BOM)

The materials management system uses the process of creating a Bill of Materials or BoM for an item or product to be manufactured. A BoM is a list of all the materials that are required to create a product along with the quantities. The BoM can also include the various types of labour or work processes which may also be required to build a product.

The following diagram proves an overview of the process of managing the production of products using a BoM system.

## Bill of Materials System



In this first version of the Materials Management System the processes detailed have been implemented which allows an operator to utilise the nopCommerce system along with other online and offline tools and processes to manage the production process.

This manual provides a summary and details of each of the specific functions.

Also refer to the nopCommerce documentation for more information regards configuring nopCommerce elements.

## Desktop Administration

The screenshot shows the nopCommerce Desktop Administration interface. The top navigation bar includes the user name 'John Smith', 'Logout', and 'Public store'. A yellow warning banner at the top states: 'The store has some error(s) or warning(s). Please find more information on the [Warnings](#) page'. The left sidebar menu is expanded to 'Materials Management', showing sub-items: Bill of Materials (Groups), Production Orders, Materials, Low Material Quantity, Suppliers, Material Types, Measures, and Configuration. The main dashboard area is titled 'Dashboard' and contains several widgets. The 'NopCommerce News' section has three cards: 'Powered by nopCommerce" link', 'Premium support services', and 'Recommended hosting for your store'. The 'Common statistics' section features four colored cards: '17 Orders' (blue), '0 Pending return requests' (yellow), '6 Registered customers' (green), and '1 Low stock products' (red). Below these are two empty tables for 'Orders' and 'New customers', each with a filter for 'Year', 'Month', and 'Week'.

Before continuing on in this manual refer to Installing the Plugin section below. Once the plugin has been installed and configured then the following menu options will be displayed.

### Plugin Menu Options

The plugin has a number of menu options which will be discussed in detail in this manual.



#### **Bill of Materials**

Create and edit a Bill of Materials List

#### **Production Orders**

Process and create production orders

#### **Materials**

Create and edit materials used for production

#### **Low Quantity Material Report**

List and manage materials with low quantity

#### **Suppliers**

Setup, create, edit and delete suppliers

#### **Material Types**

Setup, create, edit and delete Material types

#### **Measures**

Setup, create, edit and delete Measure Units

#### **Configure**

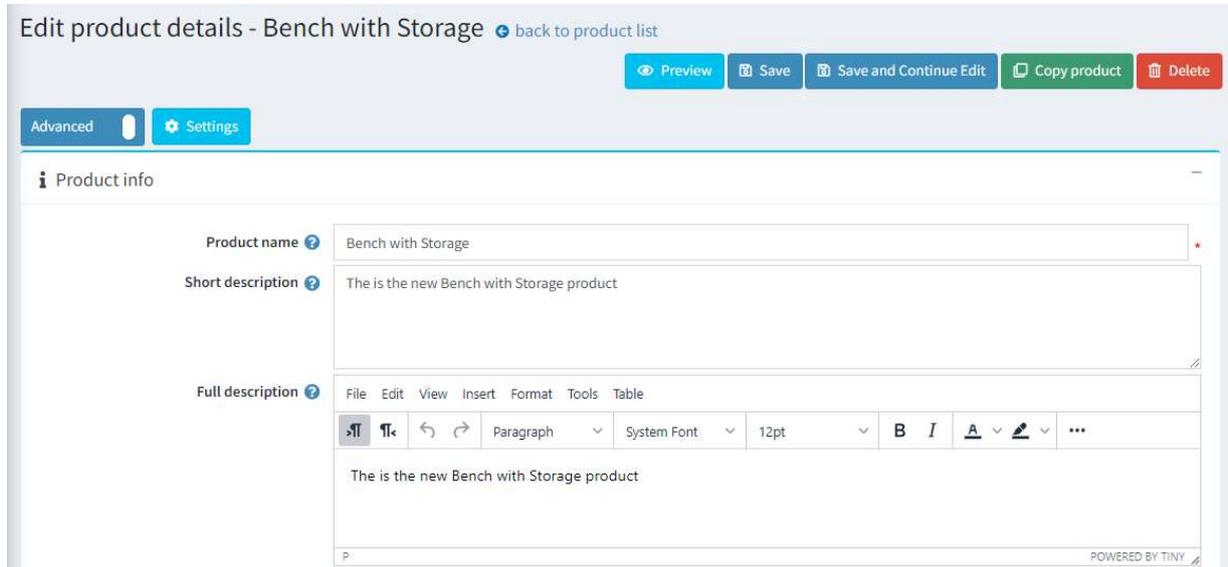
Setup, create, edit and delete Plugin configuration

## Products in nopCommerce

A product is item that can be sold to customers using the nopCommerce ecommerce system.

Refer to <https://docs.nopcommerce.com/en/running-your-store/catalog/products/index.html>

Once a product has been created then it is possible to link it to a materials management group or BoM allowing you to manage the production of the product. For example a Bench with storage is shown in this example.

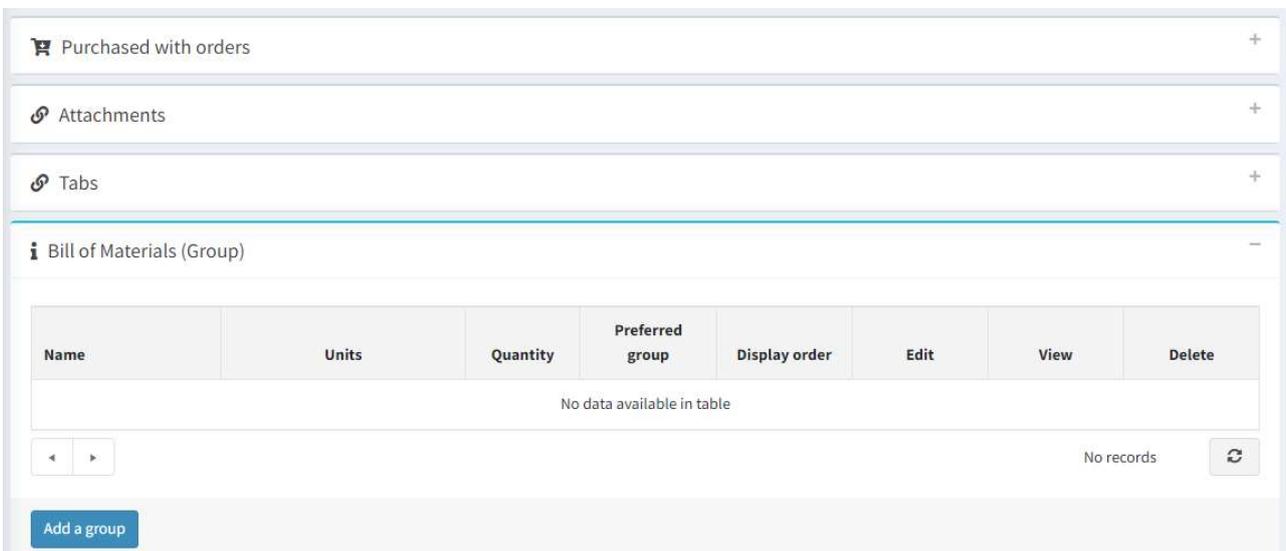


A new widget has been added to the Product configuration view.

Note: Ensure the widget is enabled in configuration before using this function.



The widget allows you to select and link a previously created BoM Group.



Enter the required parameters and click search

The screenshot shows a web browser window with the URL `localhost45.selectsystems.com.au/Admin/ProductGroup/GroupAddPopup?productId=149&btnId=btnRefreshGroups&formId=product-form`. The page title is "Add a group".

Form fields include:

- Material Name:
- Material Type:
- Vendor:

A "Search" button is located below the form fields.

Below the form is a table with the following data:

<input type="checkbox"/>	Name	Units	Quantity	Preferred group
<input type="checkbox"/>	Bench with Storage		1	X

At the bottom left of the table area is a "Save" button.

Click the checkbox to select the BoM and click Save

The screenshot shows the "Bill of Materials (Group)" view. The table has the following data:

Name	Units	Quantity	Preferred group	Display order	Edit	View	Delete
Bench with Storage	Each	1	X	1	Edit	View	Delete

An "Add a group" button is located at the bottom left of the table area.

The Product is now linked to the "Bench with Storage" BoM Group.

## Bill of Materials

The system allows you to create or edit a Bill of Materials Group. A group allows you to collect together and define the **Material** items and **Labour** items required to build a product. You can also calculate the cost to product a specific number of products or create a production order to produce a specific number of products.

The screenshot shows the "Bill of Materials (Groups)" overview page. It includes a search bar and filter fields:

- Group name:
- Vendor:
- Warehouse:
- Active:

A "Search" button is located below the filter fields.

Below the search area is a table with the following data:

<input type="checkbox"/>	Name	Group Code	Active	Display order	Edit	Build
<input type="checkbox"/>	Bench with Storage	BwS-1	✓	1	Edit	View

At the bottom left of the table area is a "Show 15 items" dropdown and a "1-1 of 1 items" indicator.

The quantity of each item is also entered based on the units defined for a material. Also refer to the section on creating materials and labour below.

From this view you can also go to the Build function to estimate the cost and to build a product.

#### Copy Group

You can Copy existing group. Select the checkbox for the Group to copy then click the Click button to copy the group to a new group.

#### Build Group

Click the **View** button to view the BoM Product Build view. Refer below for more information on using this function.

#### Edit Group

Click the **Edit** button to edit a Group

The screenshot shows the 'Edit Bill of Materials (Group details) - Bench with Storage' interface. At the top, there are buttons for 'Save', 'Save and Continue Edit', and 'Delete'. Below the title bar, there is a toggle for 'Advanced' and a section titled 'Bill of Materials (Group) info'. The form contains the following fields:

- Name:** Bench with Storage
- Description:** A rich text editor with a menu (File, Edit, View, Insert, Format, Tools, Table) and a toolbar (Bold, Italic, Underline, etc.). The content is 'Bench with Storage'.
- Manufacturer Part Number:** P
- Picture:** A placeholder for an image with a 'NO IMAGE' icon and an 'Upload a file' button.
- Parent Group:** [None]
- Vendor:** No vendor
- Warehouse:** None
- Admin comment:** (Empty text area)

#### Export Group

To export a group to excel click the Export Button which will create an excel file containing the group details

#### Import Group

To import a group excel file click the Import Button then select the file to Import.

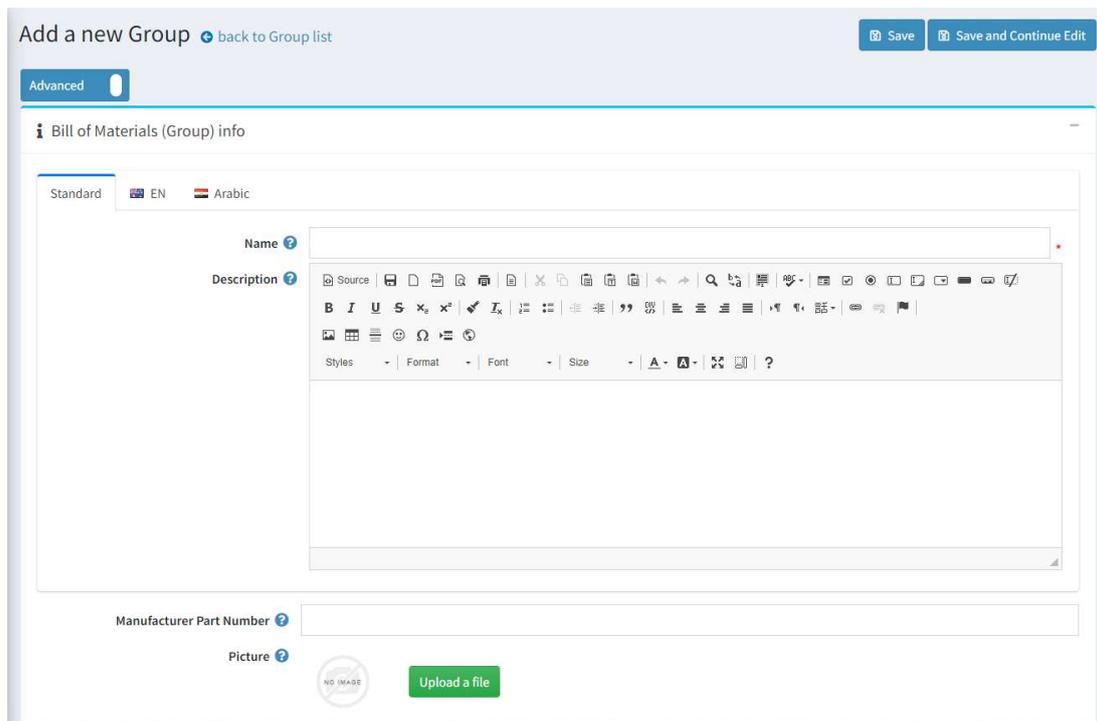
#### Delete Group

Select the checkbox for the Group to copy then click the Click button to copy the group to a new group.

## Add a new Group

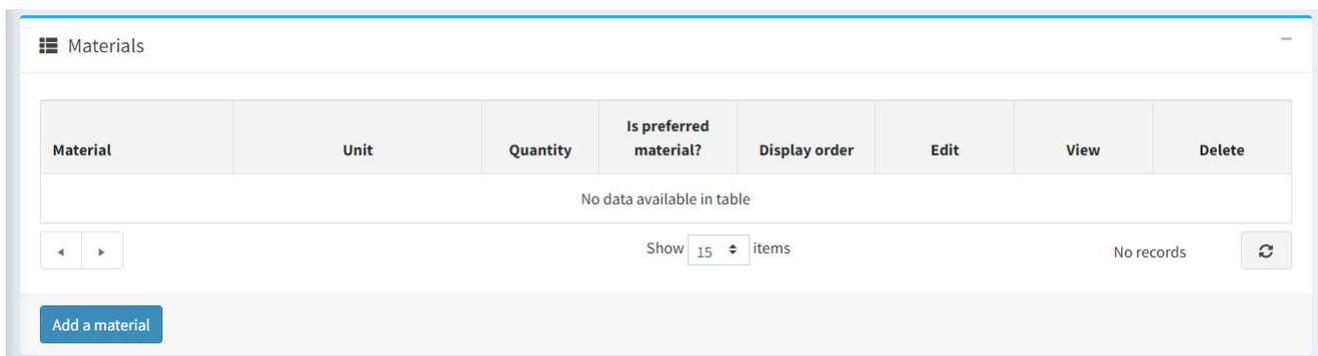
#### Add a new Group

Click **Add new** to create a new group



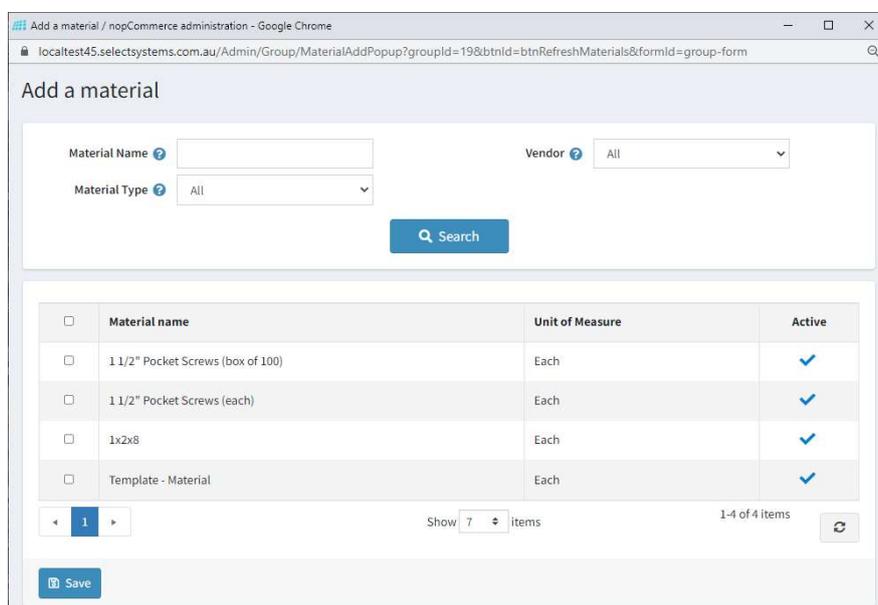
Once you have entered the details click **Save** or **Save and Continue** to continue editing.

Once you have created a Group you can proceed to add Materials required in the group to build the Product.



### Add a Material

To add a new Material click the **Add a material** button. Then Enter the required search criteria and click search



Click the checkbox to select the materials to add then click Save

Material	Unit	Quantity	Is preferred material?	Display order	Edit	View	Delete
1 1/2" Pocket Screws (each)	Each	10	✘	1	Edit	View	Delete
1x2x8	Each	1	✘	2	Edit	View	Delete

1-2 of 2 items

Add a material

Once you have selected the material items they will be displayed

#### Edit Quantity

Click the Edit button to adjust the number of material items required for each type selected

#### Add labour

Once you have created a Group you can proceed to add the labour items required in the group to build the Product.

Material	Unit	Quantity	Is preferred material?	Display order	Edit	View	Delete
No data available in table							

Show 15 items

No records

Add labour

To add labour click the **Add labour** button. Then Enter the required search criteria and click search

Add labour

Material Name:  Vendor: All

Material Type: All

Search

Material name	Unit of Measure	Active
Labour1	Hourly Rate	✓

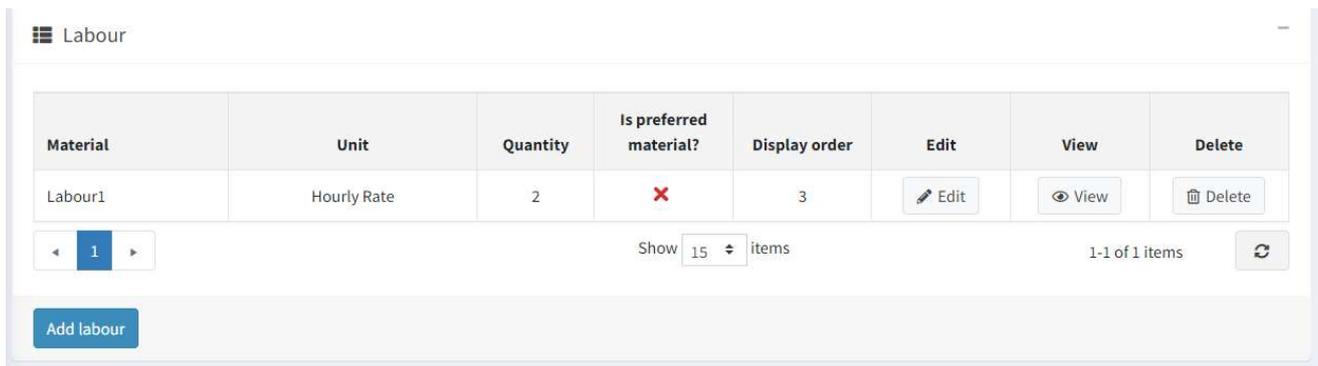
1-1 of 1 items

Save

Once you have selected the labour items they will be displayed

### Edit Quantity

Click the Edit button to adjust the number of hours required for each type of labour item



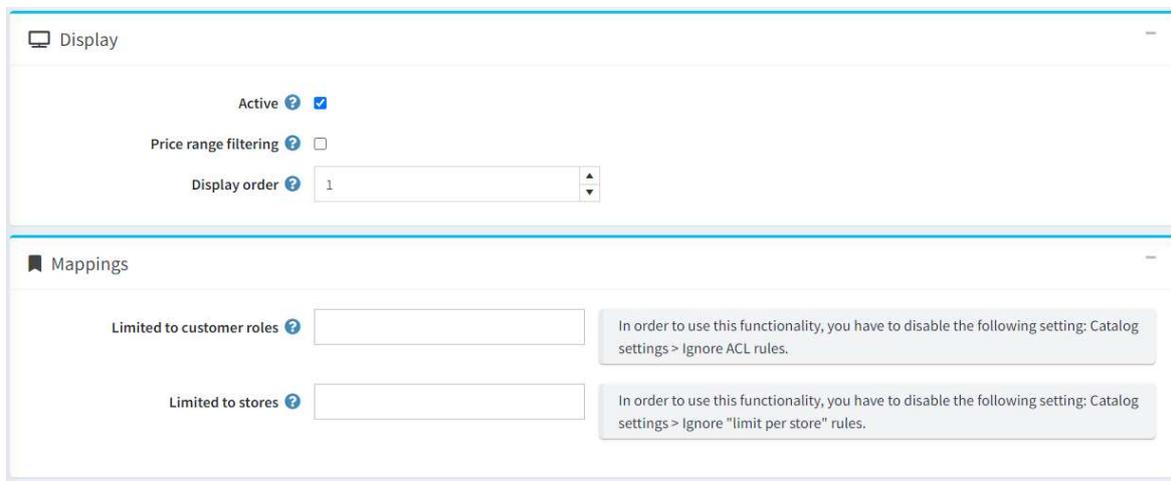
Material	Unit	Quantity	Is preferred material?	Display order	Edit	View	Delete
Labour1	Hourly Rate	2	✗	3			

1-1 of 1 items

[Add labour](#)

### Create a Group - Other information

You can set the group to be active or inactive.



**Display**

Active

Price range filtering

Display order 1

**Mappings**

Limited to customer roles

Limited to stores

In order to use this functionality, you have to disable the following setting: Catalog settings > Ignore ACL rules.

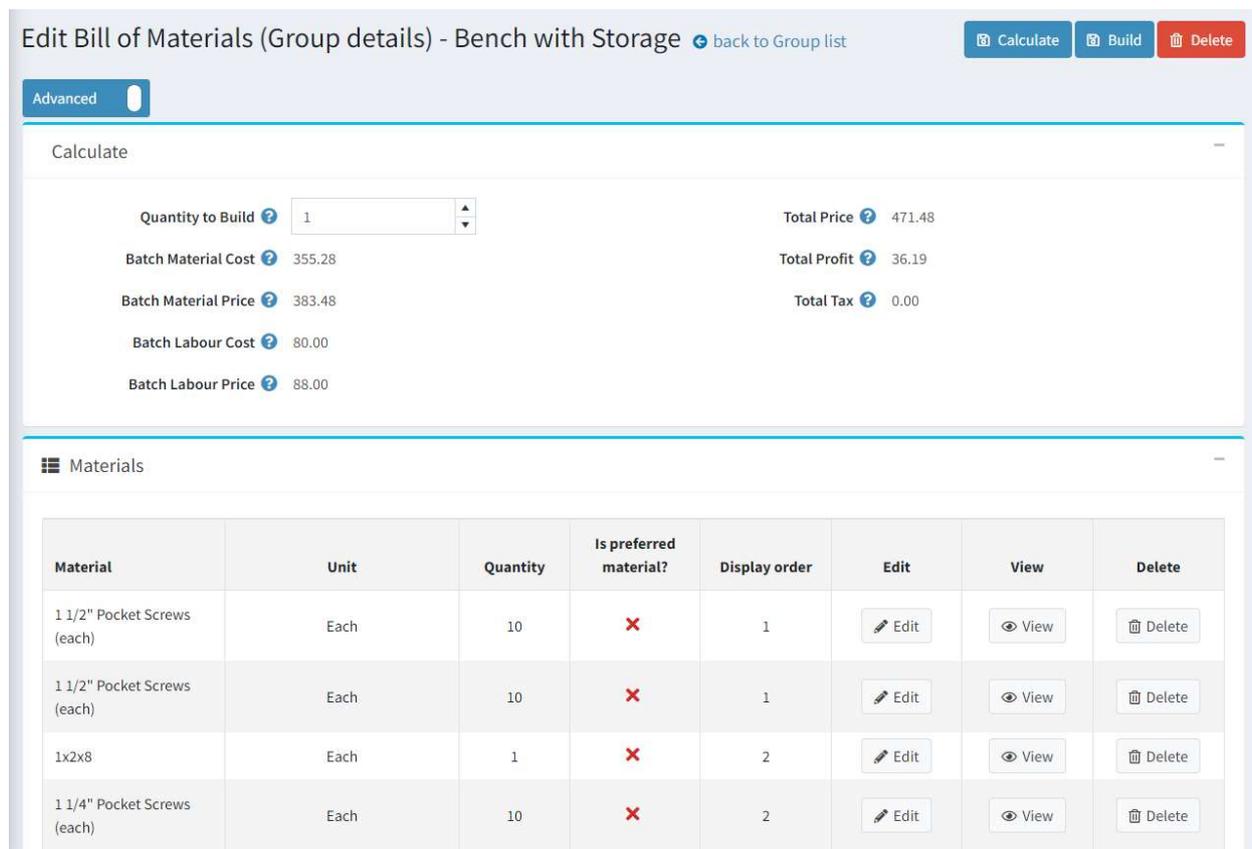
In order to use this functionality, you have to disable the following setting: Catalog settings > Ignore "limit per store" rules.

You can also map a group to a customer role or store. Refer to nopCommerce documentation for more information.

At this stage the Page range filtering information is not used and is included for reference.

## Calculate and Build Function

To build a group or estimate the cost to build a group click the **Build** button



Advanced

Calculate

Quantity to Build

Batch Material Cost 355.28

Batch Material Price 383.48

Batch Labour Cost 80.00

Batch Labour Price 88.00

Total Price 471.48

Total Profit 36.19

Total Tax 0.00

Materials

Material	Unit	Quantity	Is preferred material?	Display order	Edit	View	Delete
1 1/2" Pocket Screws (each)	Each	10	✗	1	Edit	View	Delete
1 1/2" Pocket Screws (each)	Each	10	✗	1	Edit	View	Delete
1x2x8	Each	1	✗	2	Edit	View	Delete
1 1/4" Pocket Screws (each)	Each	10	✗	2	Edit	View	Delete

The materials and labour items linked to the group will be displayed.

### Calculate

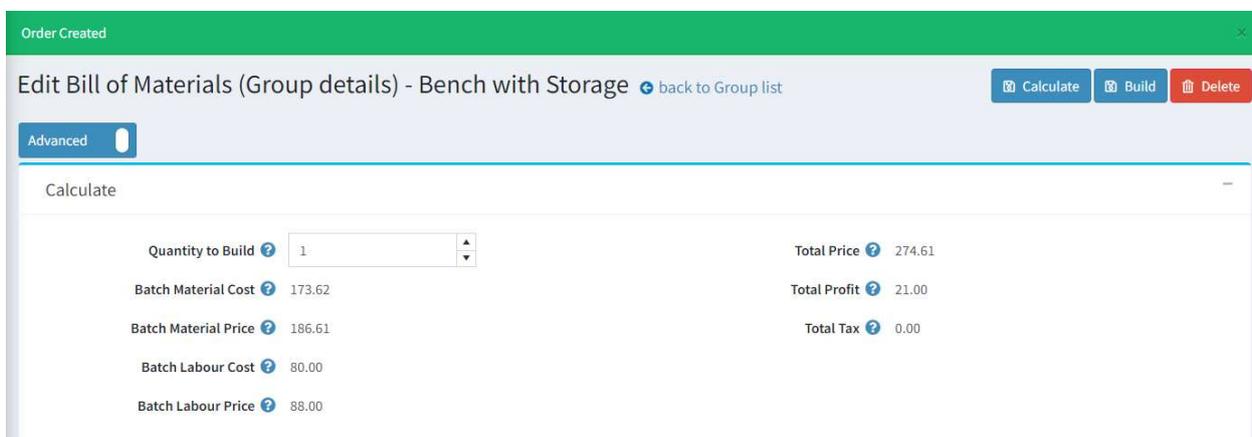
Quantity is the number of products you wish to which to estimate to build.

When the **Calculate** button is clicked then an estimate of each type of input to the product production process is displayed for this batch along with the batch totals.

### Build

Quantity is the number of products you wish to build.

When the **Build** button is clicked then the system will try to create a production order for this batch.



Order Created

Advanced

Calculate

Quantity to Build

Batch Material Cost 173.62

Batch Material Price 186.61

Batch Labour Cost 80.00

Batch Labour Price 88.00

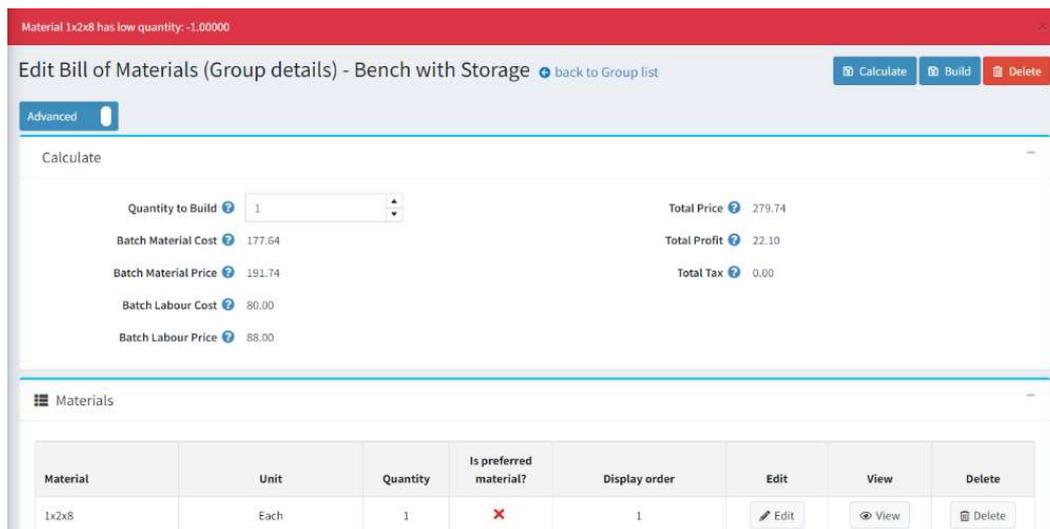
Total Price 274.61

Total Profit 21.00

Total Tax 0.00

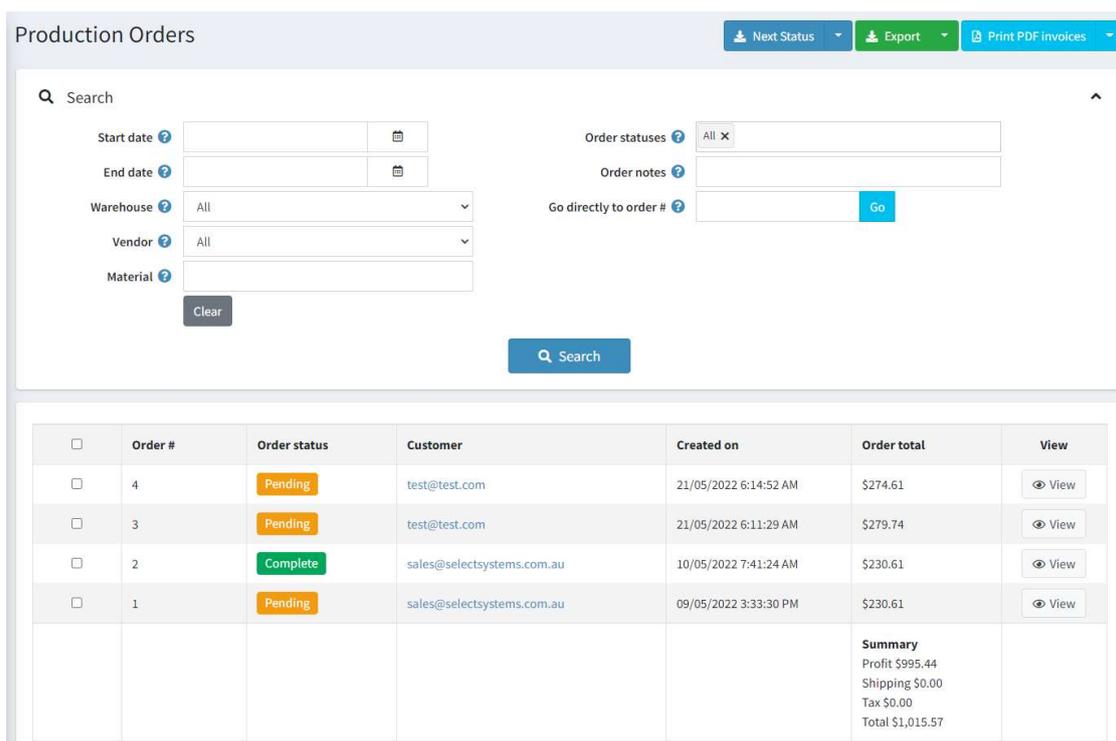
If there are no errors then the order will be created

If there are not enough materials in store to create the batch or there is some other problem then an error will be displayed and the order is not created.



## Production Orders

A production order is created when the requested number of products are requested to be build using the Build BoM function.



Each production order has a current Order status. Each status represents a step in the production process and you can track orders in the production process by searching for and changing the status.

The valid statuses for an order are:

- **Pending** – the order has been placed but no work has started
- **Manufacture** – the production of the order has been started
- **Processing** – the production of the order has built but it requires a second production step
- **Complete** – the production of the order has completed
- **Cancelled** – the production of the order has been cancelled

*Next Status*

Click the checkbox to select an order then click the Next Status button to push the order to the next status

*Export*

Click the export button to export the order or list of orders as an excel spreadsheet

1	2	A	B	C	D	E	F	G	H	I
1		Orderid	Storeid	OrderGuid	CustomerId	ProductionOrderStatusId	ShippingStatusId	OrderSubtotalInclTax	OrderSubtotalExclTax	OrderSubTotal
2		28	1	4bb00035-15ae-4d46-ad39-b4802b025353	1	10	10	49.13	49.13	0
3				Name	SKU	PriceExclTax	PriceInclTax	Quantity	TotalExclTax	TotalInclTax
4				1 1/2" Pocket Screws (each)	SML-C150-100-E	0.0577	0.0577	10	0.577	0.577
5				1x2x8	1x2x8	4.55	4.55	1	4.55	4.55
6				Labour1	Labour1	22	22	2	44	44
7										
8										

*Print PDF Order*

To create a production order report click the Print PDF Order button. The report will list all items and the quantities required to produce the product

**Order# 28**  
<https://localtest45.selectsystems.com.au>  
 Date: Monday, May 16, 2022

**Materials List**

Quantity Ordered : 3

Material Name	SKU	Material Price	Material Qty	Material Total
1 1/2" Pocket Screws (each)	SML-C150-100-E	\$0.06	10.0000	\$0.58
1x2x8	1x2x8	\$4.55	1.0000	\$4.55
Labour1	Labour1	\$22.00	2.0000	\$44.00

Sub-total: \$49.13

Tax: \$0.00

**Order total: \$49.13**

*Edit Order*

Click the **View** Button to view and edit an order

Edit production order - 28 [back to order list](#) [Invoice \(PDF\)](#) [Delete](#)

---

**Production Order Information**

Order # [?](#) 28

Created on [?](#) 5/16/2022 12:31:04 PM

Customer [?](#) admin45@yourStore.com

Order status [?](#) Pending [Cancel order](#) [Manufacture](#) [Change status](#)

Order subtotal [?](#) \$49.13 **excl tax**

Order tax [?](#) \$0.00

Order total [?](#) \$49.13

Quantity Ordered [?](#) 1

Profit [?](#) \$49.13

[Edit order totals](#)

Store [?](#) Your store name

Order GUID [?](#) 4bb00035-15ae-4d46-ad39-b4802b025353

Customer IP address [?](#)

To edit order values click the **Edit order totals** button

You can also edit the materials in the order

Picture	Material	Price	Quantity	Total	Edit
	1 1/2" Pocket Screws (each) Material Code: SML-C150-100-E	\$0.06 excl tax	10.0000	\$0.58 excl tax	<input type="button" value="Edit"/> <input type="button" value="Delete"/>
	1 1/4" Pocket Screws (each) Material Code: SML-C125-100-E	\$0.06 excl tax	10.0000	\$0.58 excl tax	<input type="button" value="Edit"/> <input type="button" value="Delete"/>

Picture	Material	Price	Quantity	Total	Edit
	1 1/2" Pocket Screws (each) Material Code: SML-C150-100-E	\$0.06 excl tax Incl tax: <input type="text" value="0.0577"/> Excl tax: <input type="text" value="0.0577"/>	<input type="text" value="10.0000"/> <input type="text" value="10.0000"/>	\$0.58 excl tax Incl tax: <input type="text" value="0.5770"/> Excl tax: <input type="text" value="0.5770"/>	<input type="button" value="Save"/> <input type="button" value="Cancel"/>

## Materials

Materials are the basic elements which are used to create a BoM group. This includes workers labour required to create the product.

Materials

Q

^

Material name

Material Type

Vendor

Warehouse

Active

Go directly to material Code

<input type="checkbox"/>	Picture	Material name	Code	Price	Material cost	Material quantity	Active	Edit
<input type="checkbox"/>		1 1/2" Pocket Screws (box of 100)	SML-C150-100	5.77	4.77	10.00000	✓	<input type="button" value="Edit"/>
<input type="checkbox"/>		1 1/2" Pocket Screws (each)	SML-C150-100-E	0.0577	0.0477	10.00000 (Parent)	✓	<input type="button" value="Edit"/>
<input type="checkbox"/>		1x2x8	1x2x8	4.55	3.55	1.00000	✓	<input type="button" value="Edit"/>
<input type="checkbox"/>		Labour1	Labour1	22	20		✓	<input type="button" value="Edit"/>

## Add a Material (and Labour)

Click **Add new** to create a new material or labour item.

Add a new material [back to material list](#) Save Save and Continue Edit

Advanced  Material Editing Settings

**i** Material info

Material name

### Export Material

To export a material or list or materials to excel click the **Export** Button which will create an excel file containing the group details

### Import Material

To import a material excel file click the **Import** Button then select the file to Import.

### Delete Material

Select the checkbox for the Material to copy then click the **Delete** button to copy the group to a new group.

## Edit Material

To edit or view a material item click the **View** button

Edit material details - 1 1/2" Pocket Screws (box of 100) [back to material list](#) Save Save and Continue Edit Copy material Delete

Advanced  Material Editing Settings

**i** Material info

Material name

Full description   
File Edit View Insert Format Tools Table  
Paragraph System Font 12pt B I A  
POWERED BY TINY

Picture  Upload a file

Active

Code

Artist part number

Material Type

Is Labour

Supplier Name

Vendor

Customer roles  In order to use this functionality, you have to disable the following setting: Catalog settings > Ignore ACL rules.

Limited to stores  In order to use this functionality, you have to disable the following setting: Catalog settings > Ignore "limit per store" rules.

Administration Comment

### Copy Material

You can Copy an existing material. Click the **Copy** button to copy the material to a new material.

### Enter material details

Material Name – enter the material name

Picture – select and add a picture for the material

Active – Click to select the material as being active for use

Code – There the material or part code

Is Labour – Click if this material item is of type Labour

Supplier – Select the material Supplier. See Supplier setup below

Vendor – Select the vendor for the material if required

Customer Roles – select the customer roles that can use this product

Limited to Stores – used when multi factory production is used

Administration comment – enter a comment for other admin users to view

### Cost and Price Information

The screenshot shows a 'Prices' section with two input fields. The first field is labeled 'Price' and contains the value '5.7700 USD'. The second field is labeled 'Material cost' and contains the value '4.7700 USD'. Both fields have small up and down arrows next to them, indicating they are adjustable.

There are two material cost items:

- The cost to purchase or obtain the material
- The price or market up cost used to calculate the final cost of production of the product

Each material item can have a marked-up cost for use of the material

### Inventory

The screenshot shows an 'Inventory' section with five input fields. The first field is 'Inventory method' with a dropdown menu set to 'Manage Materials'. The second field is 'Material quantity' with a value of '10.0000'. The third field is 'Warehouse' with a dropdown menu set to 'None'. The fourth field is 'Minimum material qty' with a value of '20'. The fifth field is 'Low material activity' with a dropdown menu set to 'Nothing'.

### Inventory method

There are three options for managing material inventories

- Don't Manage Materials – Material inventory is not managed
- Manage Materials – Material inventory is managed and decremented which a BoM or group item is produced
- Parent – the material has a parent material item and the parent item inventory is managed and decremented when this material is used
  - For example the parent material item could be a box of 100 screws and a child material item is the individual screws which are used for production

After selecting Parent Material option then enter and select the parent material

In this case the parent material for **1 1/2" Pocket Screws (each)** is **1 1/2 Pocket Screws (box of 100)**

**Warehouse** - In the case when materials are stored in different warehouses you can select the warehouse

**Minimum material quantity** – this is the minimum quantity to keep in store. A warning will be displayed on the Low Materials Quantity view when the inventory is below the minimum value

**Low material activity** – This is the action to be performed when the inventory quantity gets to the minimum value

The two options are:

- Nothing – no action is taken
- In Active – The material is made in active when the minimum is reached

### Units of Measure

Select the units of Measure for this material – see the Measures Units section below

- Enter the **Weight** of the material if required
- Enter the **Length** of the Material if required
- Enter the **Width** of the Material if required
- Enter the **Height** of the Material if required

### Material quantity history

Warehouse	Material quantity	Message	Quantity adjustment	Created On
None	-10	10	The material quantity has been reduced by placing the order #20 (Parent Adjustment)	05/10/2022 7:30:48 AM
None	-10	20	The material quantity has been reduced by placing the order #19 (Parent Adjustment)	05/10/2022 7:30:47 AM
None	-10	30	The material quantity has been reduced by placing the order #18 (Parent Adjustment)	05/10/2022 7:30:46 AM

This is a record of all inventory movements for a material. A record is added for each change in inventory

When stock is added or decremented via a system process. i.e. Import, build or transfer to warehouse

Select the warehouse to see the material movements for that warehouse

## Low Material Quantity

This view will display all materials that have a low material quantity in store

Low Material Quantity
Export

^

Active ?

All materials

v

Search

Material name	Inventory method	Material quantity	Active	View
1x2x8	Manage Materials	1	✓	<span style="border: 1px solid #ccc; padding: 2px 5px; border-radius: 3px;">View</span>
1 1/2" Pocket Screws (box of 100)	Manage Materials	10	✓	<span style="border: 1px solid #ccc; padding: 2px 5px; border-radius: 3px;">View</span>

◀

1

▶

Show

15

items

1-2 of 2 items
↻

## Suppliers

Suppliers are required to be setup before it can be added to a Material configuration.

When an Admin Operator is logged in as an Administrator, they can see all Suppliers. Where multiple vendors are configured only the Suppliers defined for the Current Vendor are displayed.

### Editing a Supplier

You can edit a supplier and make it active or in-active meaning it will not be displayed when searching and selecting a supplier.

At this stage the address is only used to display information to the store owner and is not used for any other purpose.

Suppliers
Add new

Search Name ?

Search

Search Active Only ?

Name	State / province	County / region	City	Phone number	Active	Edit
Hardware Depot					✓	<span style="border: 1px solid #ccc; padding: 2px 5px; border-radius: 3px;">Edit</span>
Internal					✓	<span style="border: 1px solid #ccc; padding: 2px 5px; border-radius: 3px;">Edit</span>

◀

1

▶

Show

15

items

1-2 of 2 items
↻

### Edit Supplier - Hardware Depot [Back to suppliers list](#)

Save Save and Continue Edit Delete

Supplier Name  \*

Active

First name

Last name

Email

Company

Country  \*

State / province

County / region

City

Address 1

Address 2

Zip / postal code

Phone number

Fax number

Administration Comment

## Material Types

Material types are used to define materials and labour.

### Material Types Add new

Search Name  Search

Search Active Only

Name	Description	Active	Display Order	Edit
Store	Materials kept in store	✓	1	<input type="button" value="Edit"/>
Procurement	Materials ordered in for use	✓	2	<input type="button" value="Edit"/>
Labour	Labour	✓	3	<input type="button" value="Edit"/>

1
Show 15 items
1-3 of 3 items
Refresh

There are three default material types installed

- Store – materials that are stored in house or in a warehouse
- Procurement – materials that are purchased or ordered
- Labour – the material is of type Labour

Edit Material Type - Store
Back to Material Types list

Save
Save and Continue Edit
Delete

Name ?

Description ?

Display Order ?

Active ?

## Measures

Measures are used to define material usage types when building a product

Units
—

Name	System keyword	Ratio to primary unit	Display order	Is primary	Mark as primary unit	Edit	Delete
Each	Each	1	1	✓	Mark as primary unit	Edit	Delete
Units	Units	1	2	✗	Mark as primary unit	Edit	Delete
Box	Box	1	3	✗	Mark as primary unit	Edit	Delete
Pallet	Pallet	1	4	✗	Mark as primary unit	Edit	Delete
Hourly Rate	Hourly Rate	1	5	✗	Mark as primary unit	Edit	Delete

1
1-5 of 5 items
↻

Add new record

Name ?

System keyword ?

Ratio to primary unit ?

Display order ?

Add new record

The **Mark as primary unit button** is used to set the default measure unit

Note: **Ratio to Primary unit** has no function at present

### Description of Default Values

Each – for materials where they are identified as a single unit e.g. screws, timer pieces, parts

Units – for materials which have a relative measurable amount e.g. Paint, Glue

Box – for materials which have a quantity purchased by the box e.g. Box of Screws

Pallet - for materials which have a quantity purchased by the Pallet e.g. Pallet of Packaged Items

Hourly Rate - for labour items that are allocated via time

## System Configuration

### Plugin Access Control

There are a number of levels of access control which can be defined by Customer Role

Admin area. Materials Manager	<input checked="" type="checkbox"/>
Admin area. Materials Operator	<input checked="" type="checkbox"/>
Admin area. Materials Supervisor	<input checked="" type="checkbox"/>

Refer to Admin > Configuration > Access Control List

See <https://docs.nopcommerce.com/en/running-your-store/customer-management/access-control-list.html>

#### *Admin area. Materials Operator*

User can Operate the system and use existing Bill of materials to create Production Orders

#### *Admin area. Materials Manager*

User can Create / Configure Suppliers, Measures, Material Types and Bill of Materials

#### *Admin area. Materials Supervisor*

This access is used in association with Operate and Manager to provide supervisor access for managing overall functions

### nopCommerce Standard Access Control

In addition, the standard nopCommerce ACL access can be used

#### *Admin area. Manage Plugins*

can configure Plugins i.e. Shipping Manager Plugin

#### *Admin area. Manage Widgets*

can configure Widgets i.e. Enable BoM Selector to display on the Product

## Warehouses

Defining Warehouses are optional when setting up a material. Warehouses can also be defined by Vendor in a multivendor system.

When an Admin Operator is logged in as an Administrator, they can see all Warehouses. Where multiple vendors are configured only the Warehouses defined for the Current Vendor are displayed.

Refer to <https://docs.nopcommerce.com/en/getting-started/configure-shipping/advanced-configuration/warehouses.html>

Name	State / province	County	City	Phone number	Edit
International Warehouse	London				
Sopro Warehouse	Zuid-Holland				

## Measures Setup

System measures must be configured correctly including the units of weights and dimensions that relate to the dimensions of a material

Refer to <https://docs.nopcommerce.com/en/getting-started/configure-shipping/advanced-configuration/measures.html>

## Export and Import

Import and Export elements i.e. groups and materials

### Export

Click Export to export the current element to an excel file

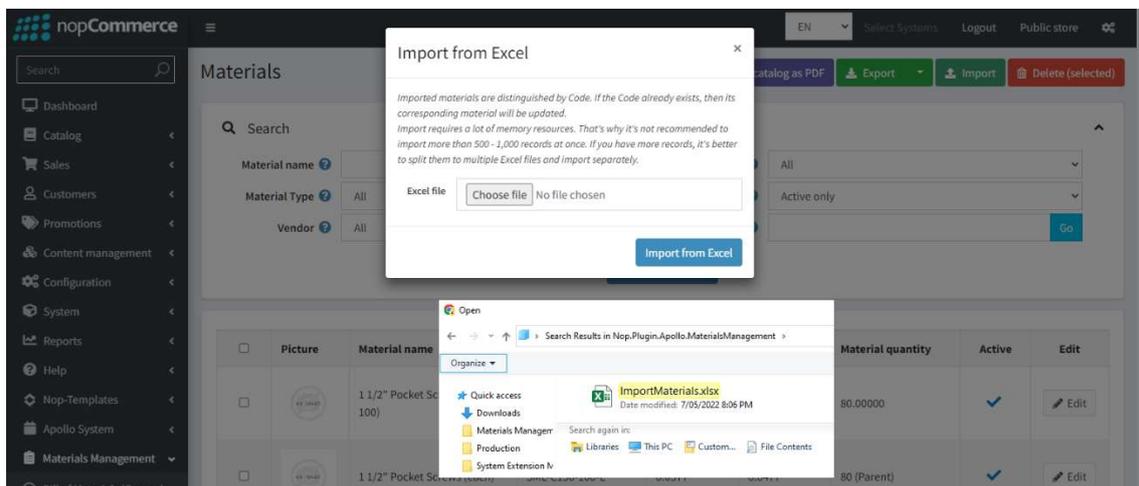
### Import

Click Import to select and import a configuration from an excel file in the correct format

To update existing material records the **Code** is used as the key to find and update the record

To update existing group records the **Manufacturer part number** is used as the key to find and update the record

### Select the file to Import



The best way to use the import and export function is to manual setup test records with a similar configuration to that desired.

Then export the configuration and copy the records in the exported file to ensure the correct names are imported and no errors occur.

The plugin utilises elements of the nopCommerce system shipping configuration and then must be configured before the plugin is used to estimate and display shipping rates

Refer to <https://docs.nopcommerce.com/en/getting-started/configure-shipping/shipping-settings.html>

## Vendors

nopCommerce allows products to be defined as being provided by a vendor. Vendors are setup in the system and then linked to Customers which are then configured as “vendor customers”.

See <https://docs.nopcommerce.com/en/running-your-store/vendor-management.html>

Once a vendor is setup this then allows products to be created for a particular vendor or owner by the vendor, these products then become “vendor products”

Vendors can also be used to setup materials to be ‘owned’ by the vendor, these products then become “vendor materials”

## Installing the Plugin

The zip package supplied can be uploaded and installed using the “Upload plugin or theme” button on the Configuration > plugins page.

Refer to Then the installation of the plugin follows the standard nopCommerce procedure.  
See <https://docs.nopcommerce.com/user-guide/configuring/system/plugins.html>

Alternatively, you can manually install the plugin:

1. Copy the Plugin to the correct directory
2. Restart the Application – Click the Icon in the top

Once installed the you can configure the plugin.

## Configure Settings

The settings for the plugin can be set using the configure page. To setup the plugin or define the options open the config page in the Menu then click the required function checkbox. After entering the settings click **Save**.

### Configuration - Materials Management

#### Plugin Configuration

**Please restart the application once the configuration has been modified.**  
Configuration Data and Demonstration Materials will be installed when a system (Materials) is enabled for All Stores. To display the Demonstration Materials in other stores manually adjust the Material and Category Records. Ensure the End Date Attribute Display Order is Higher than Start Date in Material Attributes

Plugin Enabled

System Enabled

Hidden Material Attribute

Maximum Number of Items

Attachment Files Directory Location

Delete Tables on Uninstall

Delete Configuration Data on Uninstall

Public Key

Private Key

**Save**

## Multistore Configuration

The plugin supports multistore configurations. Select All Stores to setup the settings for All Stores or alternatively select the store and customise the settings for the particular store.

## Enable Plugin

To Enable the Plugin click Enable

## System Enabled

To enable the Material Management system. When the status is enabled then the default configuration for measures, materials and other elements are setup.

## Hidden Material Attributes

**Note:** this setting is not used at present

## Maximum Number of Items

Select the maximum number of items which are available in the system

**Note:** this setting is not used at present

## Attachment Files Directory Location

Enter the message template default file attachment directory

- For example, the uploaded directory can be used i.e. ~/wwwroot/images/uploaded/

**Note:** this setting is not used at present

## Delete Tables on Uninstall

This setting is used if the plugin needs to be uninstalled. To delete the tables and the configuration click the Checkbox

## Delete Configuration on Uninstall

This setting is used if the plugin needs to be uninstalled and you will not be reinstalling and want to delete the system configuration

## Test Mode

When test mode is enabled, the plugin will store Information messages in the system log to enable fault finding and debugging of any issues.

## Purchased Licence Keys

When you first install the plugin Demonstration keys will be automatically generated. The plugin can be operated in demo mode for 14 days. The purchase licence keys will be provided via email normally within 1 day after purchase. The purchase licence keys can then be entered as follows:

### Public Key

This is the plugin licence public key provided. When you first install the plugin a Demonstration key will be saved. Change this value to the Public key supplied in the email when received.

### Private Key

This is the plugin licence public key provided. When you first install the plugin a Demonstration key will be saved. Change this value to the Private key supplied in the email when received.

## Error Logging

Using the plugin requires the configuration is setup correctly or no Shipping Rates will be returned. If this is the case then you can check the error log for debug, information and error messages

Turn on Test Mode in Config



Check the Error log – Search for Information Messages